

# Feats by Category

## ARCHETYPE FEATS

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## BARD FEATS

Versatile Performance

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Harmlessly Cute

## SKILL FEATS

Additional Lore

Multilingual

Read Lips

Shameless Request

# Feats A-Z

## Additional Lore

Feat 1

General Skill

Your knowledge has expanded to encompass a new field. Choose a Lore skill subcategory. You become trained in it. At 3rd, 7th, and 15th levels, you gain an additional skill increase you can apply only to the chosen Lore subcategory.

**Special** You can select this feat more than once. Each time you must select a new subcategory of Lore and you gain the additional skill increases to that subcategory for the listed levels.

PC1

## Feather Step

Feat 1

General

**Prerequisites** Dexterity +2.

You step carefully and quickly. You can Step into difficult terrain.

PC1

## Harmlessly Cute

Feat 1

Leshy

Your size and demeanor make it easy for you to convince others that you mean no harm. You gain the Shameless Request skill feat as a bonus feat. Additionally, you gain a +1 circumstance bonus to initiative checks when you roll Deception for initiative.

PC1

## Lion Blade Dedication

Feat 2

Uncommon Archetype Dedication

**Prerequisites** faction requirement, trained in Performance; **Access** regional requirement.

Your Lion Blade spy training helps you conceal yourself and your identity. You become trained in your choice of Deception or Stealth; if you were already trained in that skill, you become an expert instead. You also gain the Additional Lore skill feat for Espionage Lore. If you were already trained in Espionage Lore, you also become trained in a Lore skill of your choice. You never take circumstance penalties for attempting to take a disguise of a different ancestry, age, and so on, as long as the disguised form is appropriate for your size.

LO:SK

## Multilingual

Feat 1

General Skill

**Prerequisites** trained in Society

You easily pick up new languages. You learn two new languages, chosen from common languages, uncommon languages, and any others you have access to. You learn an additional language if you are or become a master in Society and again if you are or become legendary.

**Special** You can select this feat multiple times. Each time, you learn additional languages.

PC1

## Read Lips

Feat 1

General Skill

**Prerequisites** trained in Society

You can read lips of others nearby who you can clearly see. The language read must be one that you know. When you're at your leisure, you can do this automatically. In encounter mode or when attempting a more difficult feat of lipreading, you're fascinated and off-guard during each round in which you focus on lip movements, and you must succeed at a Society check (DC determined by the GM) to successfully read someone's lips.

PC1

## Shameless Request

Feat 7

General Skill

**Requirements** master in Diplomacy

You can downplay the consequences or outrageousness of your requests using sheer brazenness and charm. When you Request something, you reduce any DC increases for making an outrageous request by 2, and if you roll a critical failure for your Request, you get a failure instead. While this means you can never cause your target to reduce their attitude toward you by making a Request, they eventually tire of requests, even though they still have a positive attitude toward you.

PC1

## Versatile Performance

Feat 1

Bard

**Prerequisites** polymath muse

You can rely on the grandeur of your performances rather than ordinary social skills. You can use Performance instead of Diplomacy to Make an Impression and instead of Intimidation to Demoralize. You can also use an acting Performance instead of Deception to Impersonate. In addition, you can use your proficiency rank in Performance to meet the prerequisites of skill feats that require a particular proficiency rank in Deception, Diplomacy, or Intimidation.

PC1